



ZÁPADOČESKÁ
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SINCE 1954

A Gentle Introduction to Geometric Modelling via Dynamic Geometry

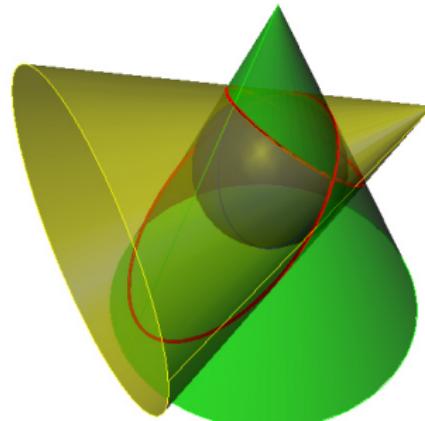
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KMA FAV ZČU Plzeň

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CADGME 2010

Content



- ▶ Courses of Geometry,
Tools of dynamic geometry
- ▶ Typical tasks for demonstration
via dynamic geometry
 - ▶ Modelling of curves (de
Casteljau, de Boor
algorithms)
 - ▶ Modelling of surfaces and
typical problems (surfaces of
revolution, intersection of
surfaces, helicoidal
surfaces, envelope surfaces)

Courses of Geometry

- ▶ Mathematics for six faculties or institutes
- ▶ 19 courses of geometry
- ▶ Modernisation and increasing of electronic support
- ▶ <http://geometrie.kma.zcu.cz/>

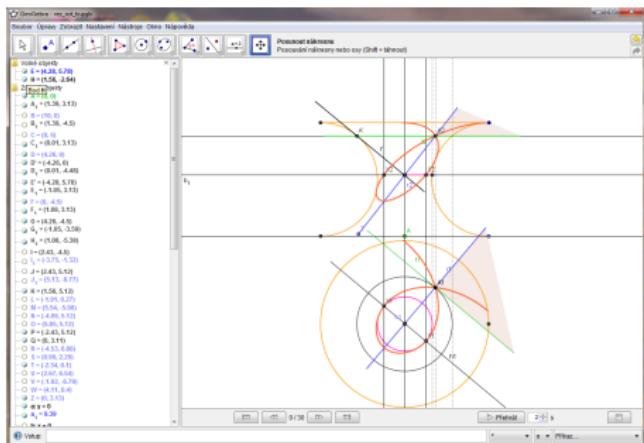
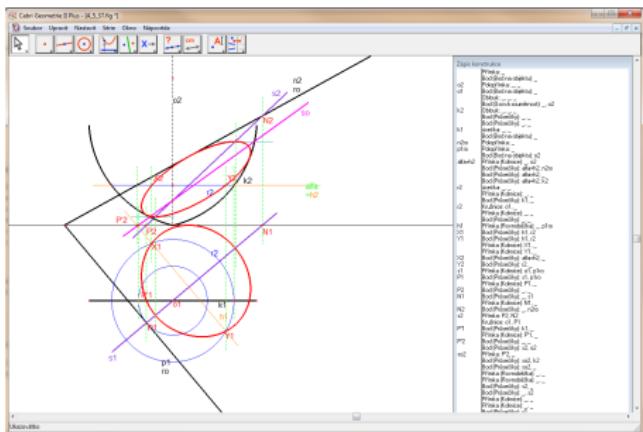
Oddělení Geometrie - Katedra matematiky ZČU:

<http://geometrie.kma.zcu.cz/index.php/www/content/view/full/279/>

The screenshot shows a website for the Department of Geometry at the Faculty of Applied Sciences, University of Pardubice. The main navigation menu includes 'Pracovníci', 'Kontakt', 'Materiály pro studenty' (highlighted in red), and 'Materiály podle předmětu'. Under 'Materiály podle předmětu', there is a list of courses: APG1, APG2, AXG, DEG1, DEG2, DEG3, DG, G1, G2, G3, GE, GPM, GS1, GS2, GVS, IPO, ITG, NDM, SG, VKG, and ZDG. The central content area is titled 'APGeometrie' and contains sections for 'APGeometrie I' (with 'Aplikace geometrie I'), 'Harmonogram výuky' (with a link to a PDF file), 'Minkowského suma' (with a link to a PDF file), 'Voroněžské diagramy' (with a link to a PDF file), 'Kinematická geometrie' (with a link to a ZIP file), 'Teorie offsetů' (with a link to a PDF file), 'Epipolární geometrie' (with a link to a PDF file), 'Kvaterniony' (with a link to a PDF file), and 'Isogeometrická analýza'.

Tools of Dynamic Geometry

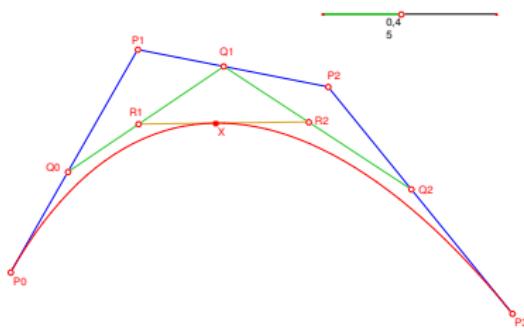
Cabri, Sketchpad, Cinderella, GeoGebra, Mathematica, Maple, RhinoCeros, ...



Modelling of Bézier Curves

The de Casteljau Algorithm

method for evaluating the point on a Bézier and rational Bézier curve corresponding to the parameter value $t \in \langle 0, 1 \rangle$



Bézier curve given by four control points P_0, P_1, P_2, P_3

- ▶ Linear interpolation to obtain three new points

$$Q_0(t) = (1 - t)P_0 + t P_1$$

$$Q_1(t) = (1 - t)P_1 + t P_2$$

$$Q_2(t) = (1 - t)P_2 + t P_3$$

- ▶ Linear interpolation to obtain two new points

$$R_0(t) = (1 - t)Q_0 + t Q_1$$

$$R_1(t) = (1 - t)Q_1 + t Q_2$$

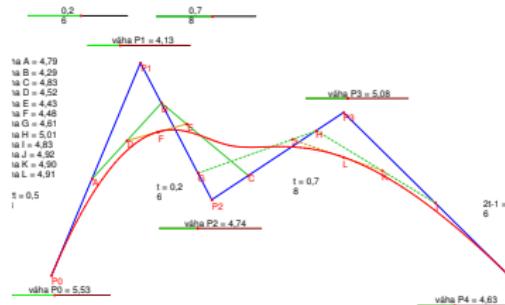
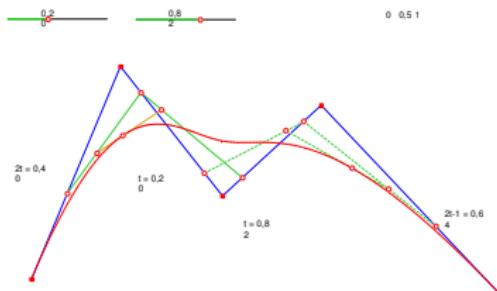
- ▶ Final calculation of the curve point

$$X(t) = (1 - t)R_0 + t R_1$$

Modelling of Curves

The De Boor Algorithm

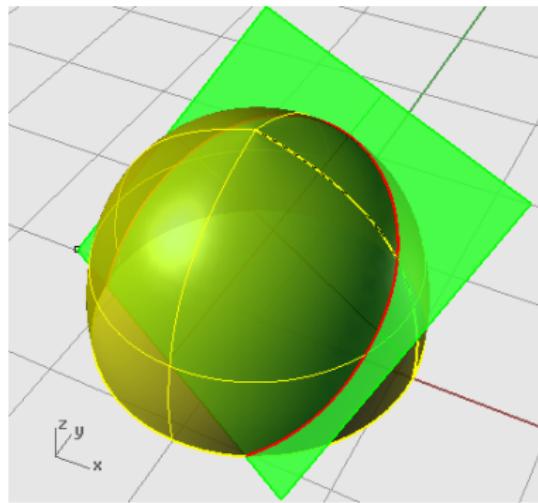
Evaluation of points on a B-spline curve and NURBS curve



Surfaces of Revolution

Intersection of surface of revolution and plane

Construct the intersection of surface of revolution and plane σ

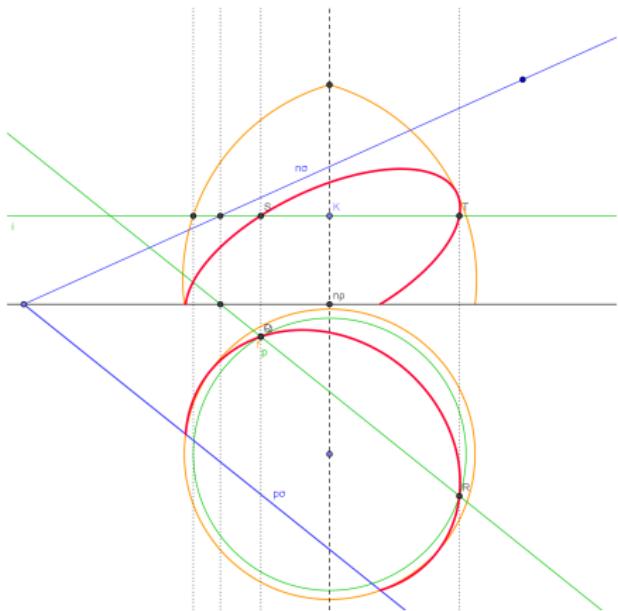


- ▶ choice of auxiliary plane $\alpha : \alpha \parallel \pi$
- ▶ line h : the intersection of the plane α and σ
- ▶ circle $k(S, r)$: the intersection of the plane α and surface of revolution
- ▶ points X, Y : intersection of h and k
- ▶ choice of new plane α'

Surfaces of Revolution

Intersection of surface of revolution and plane

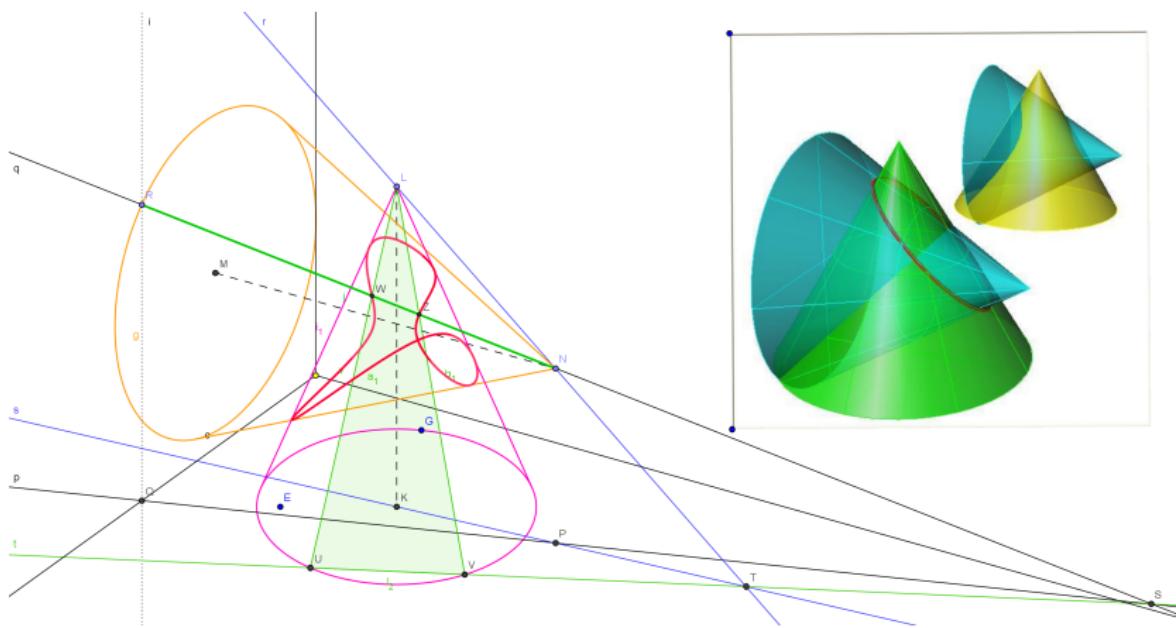
Construct the intersection of surface of revolution and plane σ



- ▶ choice of auxiliary plane $\alpha : \alpha \parallel \pi$
- ▶ line h : the intersection of the plane α and σ
- ▶ circle $k(S, r)$: the intersection of the plane α and surface of revolution
- ▶ points X, Y : intersection of h and k
- ▶ choice of new plane α'

Intersection of Elementary Surfaces

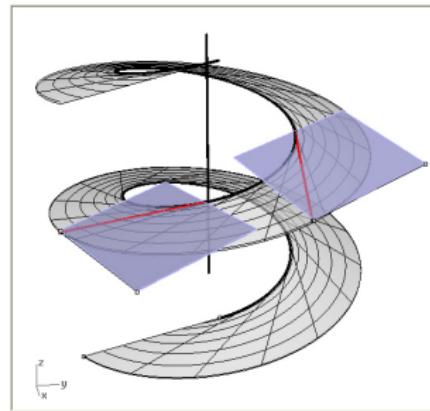
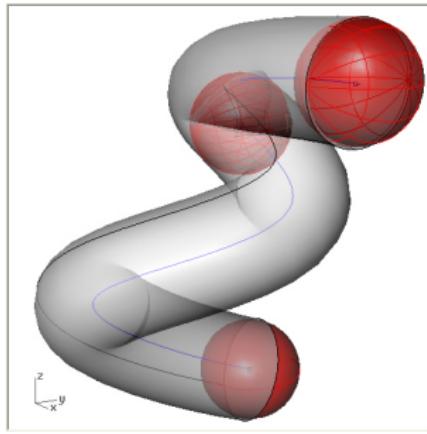
Intersection curve of two cones



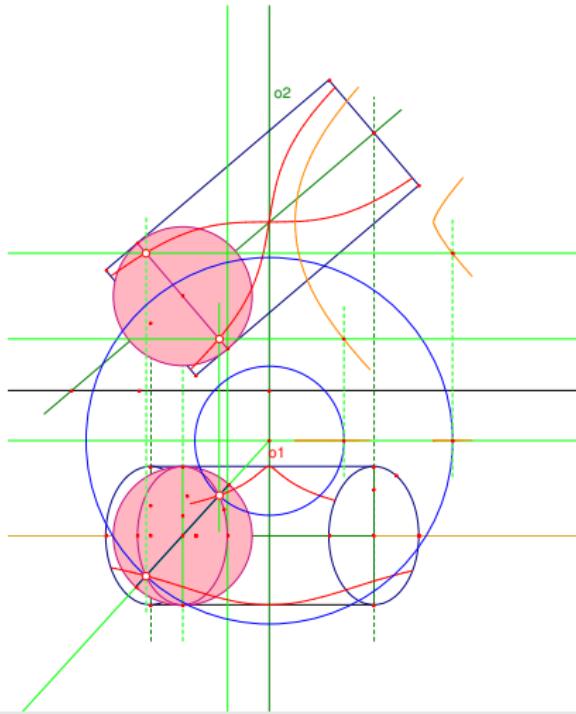
Envelope Surfaces

The characteristic curve

Let us a one-parametric system $\kappa(t)$ of surfaces. **Envelope surface** of this system is the surface which contacts every surface of $\kappa(t)$ along a curve $k(t)$. This contact curve is called **the characteristic curve** of the system.

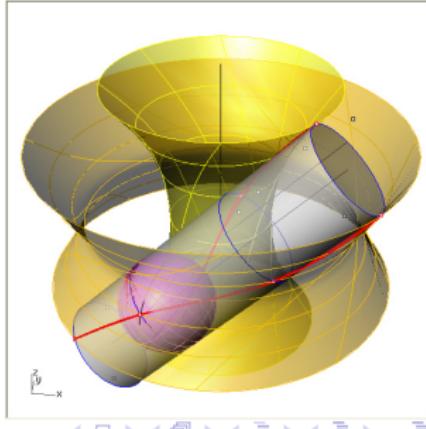


Envelope Surfaces generated by revolution of a surface of revolution



The characteristic curve

- ▶ Construction of auxiliary sphere κ which contacts κ along k .
- ▶ Construction of characteristic curve c of the sphere κ .
- ▶ Intersection points $X = k \cap c$.
- ▶ Construction of new auxiliary sphere.





Thank you for your attention