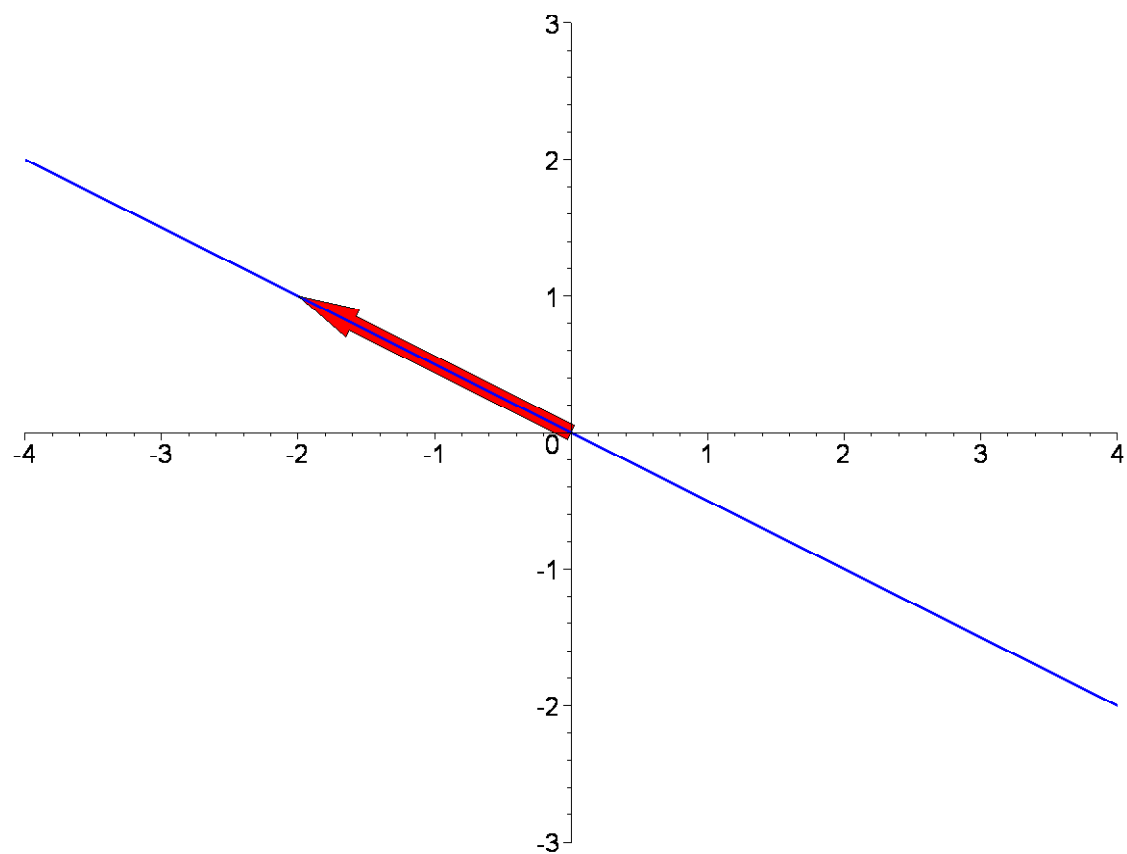


## Řešení homogenních a nehomogenních soustav s nekonečně mnoha řešeními.

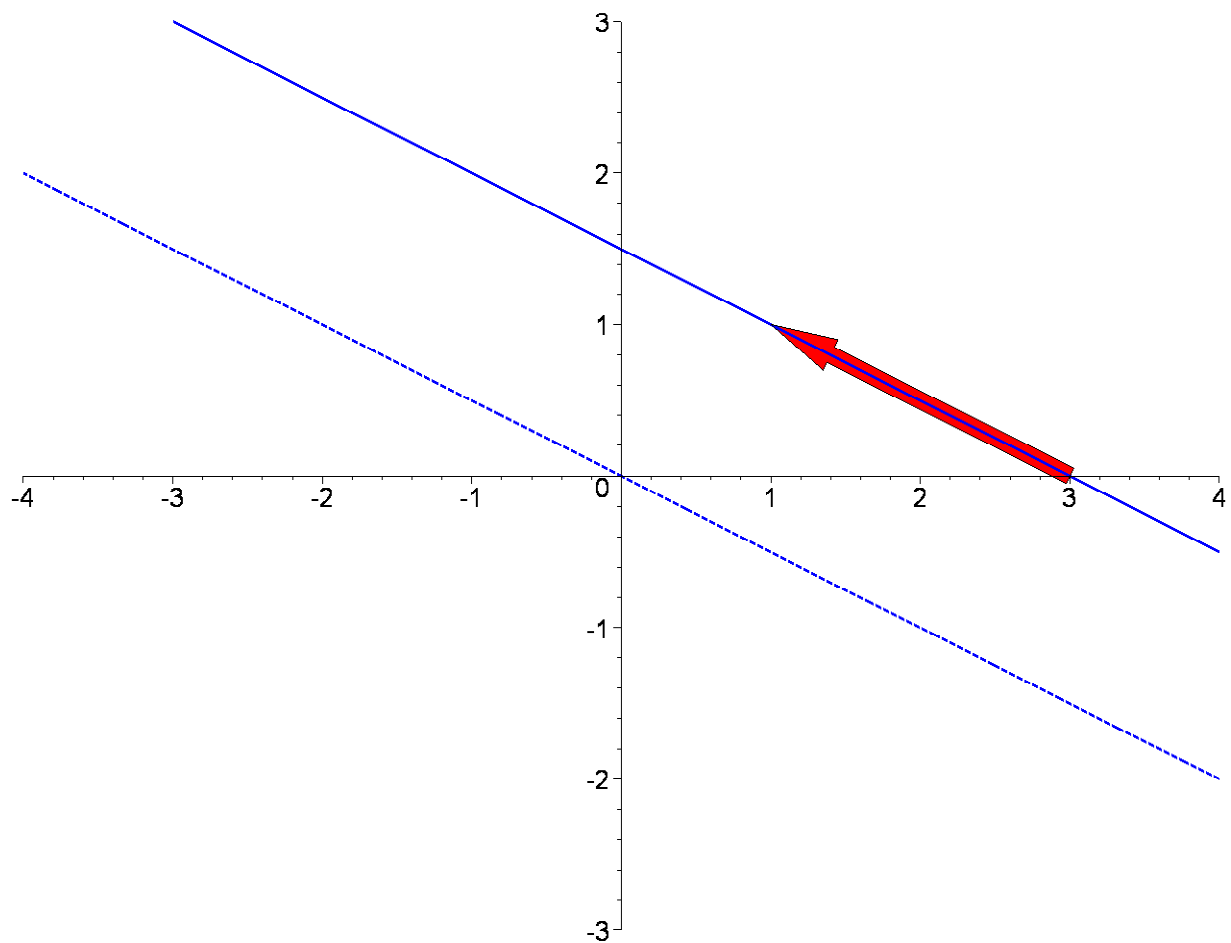
1.

```
[ > restart;
[ > HR1:=x+2*y=0;
[                                     HR1 := x + 2 y = 0
[ > resh1:=solve(HR1,{x,y});
[                                     resh1 := {x = -2 y, y = y}
[ > Resh:=eval(eval([x,y],resh1),y=t);
[                                     Resh := [-2 t, t]
[ > vect:=plots[arrow]([-2,1],color=red,scaling=constrained):
[ > resenih:=plot([op(Resh),t=-5..5],color=blue,thickness=3):
[ > plots[display](vect,resenih,view=[-4..4,-3..3]);
```



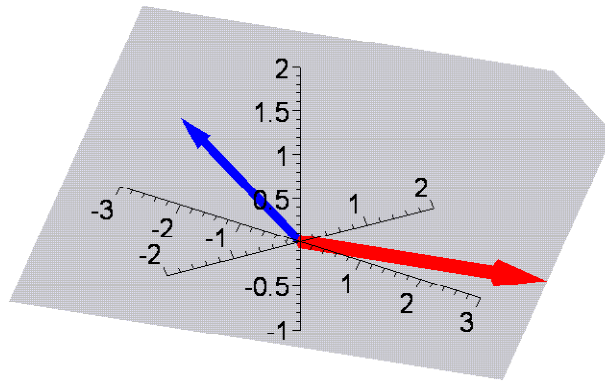
```
[ > R1:=x+2*y=3;
[                                     R1 := x + 2 y = 3
[ > res1:=solve(R1,{x,y});
[                                     res1 := {x = -2 y + 3, y = y}
[ > Res:=eval(eval([x,y],res1),y=t);
[                                     Res := [-2 t + 3, t]
[ > vect:=plots[arrow]([3,0],[-2,1],color=red,scaling=constrained):
[ > resenih:=plot([op(Resh),t=-5..5],color=blue,thickness=3,linestyle=dash):
```

```
[ > reseni:=plot([op(Res),t=-5..5],color=blue,thickness=3):
> plots[display](vect,reseni,resenih,view=[-4..4,-3..3]);
```



2.

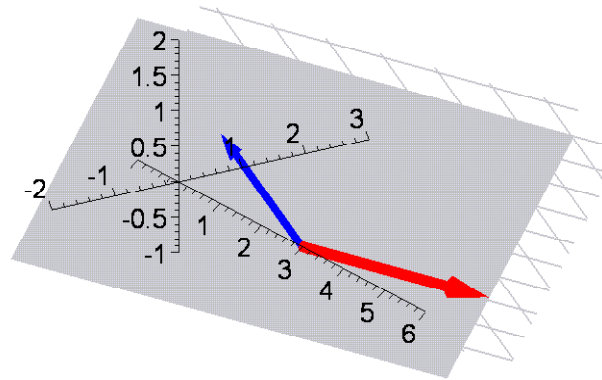
```
[ > restart;
> HR2:=x-3*y+2*z=0;
                                HR2 := x - 3 y + 2 z = 0
> resh1:=solve(HR2,{x,y,z});
                                resh1 := {x = 3 y - 2 z, y = y, z = z}
> Resh:=eval(eval([x,y,z],resh1),{y=s,z=t});
                                Resh := [3 s - 2 t, s, t]
> vect1:=plots[arrow]([3,1,0],color=red,scaling=constrained):
> vect2:=plots[arrow]([-2,0,1],color=blue,scaling=constrained):
> resenih:=plot3d(Resh,s=-3..4,t=-3..4,color=grey,thickness=1,style=
patchnogrid):
> plots[display](vect1,vect2,resenih,axes=normal,view=[-3..3,-2..2
,-1..2],orientation=[-33,70]);
```



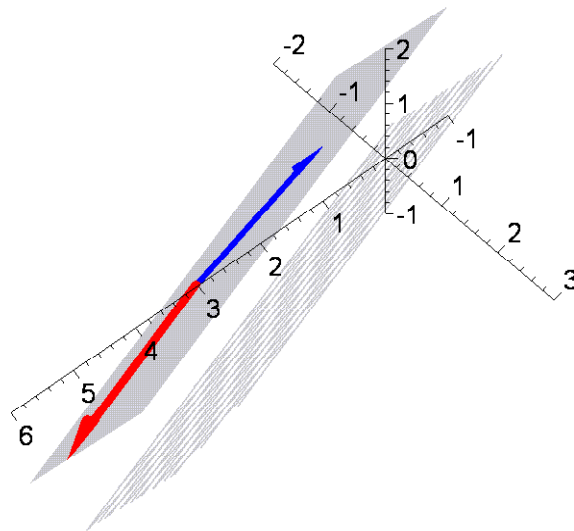
```

> R2:=x-3*y+2*z=3;
                                R2 := x - 3 y + 2 z = 3
> res1:=solve(R2,{x,y,z});
                                res1 := {x = 3 y - 2 z + 3, y = y, z = z}
> Res:=eval(eval([x,y,z],res1),{y=s,z=t});
                                Res := [3 s - 2 t + 3, s, t]
> vect1:=plots[arrow]([3,0,0],[3,1,0],color=red,scaling=constrained):
> vect2:=plots[arrow]([3,0,0],[-2,0,1],color=blue,scaling=constrained):
> reseni:=plot3d(Res,s=-3..3,t=-2..3,color=grey,thickness=1,style=patchnogrid):
> resenih:=plot3d(Resh,s=-3..4,t=-3..4,color=grey,thickness=2,style=wireframe):
> plots[display](vect1,vect2,reseni,resenih,axes=normal,view=[-1..6,-2..3,-1..2],orientation=[-33,70]);

```



```
> plots[display](vect1,vect2,reseni,resenh,axes=normal,view=[-1..6,-2..3,-1..2],orientation=[75,45]);
```



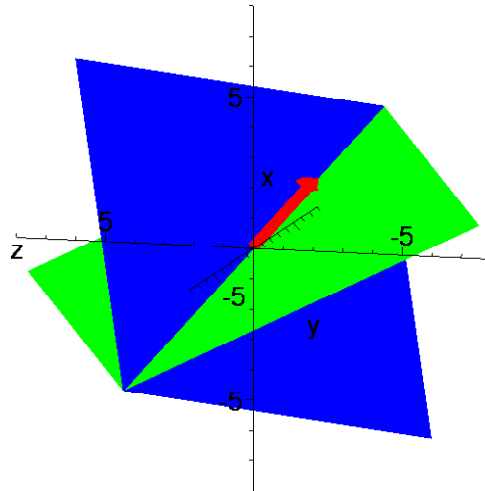
3.

```

[ > restart;
[ > r1h:=-x+2*y+z=0; r2h:=x+y+2*z=0;
      r1h := -x + 2 y + z = 0
      r2h := x + y + 2 z = 0
[ > resh1:=solve({r1h,r2h},{x,y,z});
      resh1 := {x = -z, y = -z, z = z}
[ > Res:=eval(eval([x,y,z],resh1),{z=t});
      Res := [-t, -t, t]
[ > vect1:=plots[arrow](3*[-1,-1,1],color=red,width=0.5,scaling=cons
      trained):
[ > rovinyh:=plots[implicitplot3d]([r1h,r2h],x=-6..6,y=-6..6,z=-6..6
      ,color=[blue,green],style=[patchnogrid,patchnogrid],scaling=cons
      trained,orientation=[25,112],axes=normal):
[ > plots[display](rovinyh,vect1,view=[-8..8,-8..8,-8..8],orientatio

```

```
n=[75,100],tickmarks=[3,3,3]);
```



```
> r1:=-x+2*y+z=7; r2:=x+y+2*z=12;
```

$$r1 := -x + 2y + z = 7$$

$$r2 := x + y + 2z = 12$$

```
> res1:=solve({r1,r2},{x,y,z});
```

$$res1 := \left\{ x = \frac{17}{3} - z, y = \frac{19}{3} - z, z = z \right\}$$

```
> Res:=eval(eval([x,y,z],res1),{z=t});
```

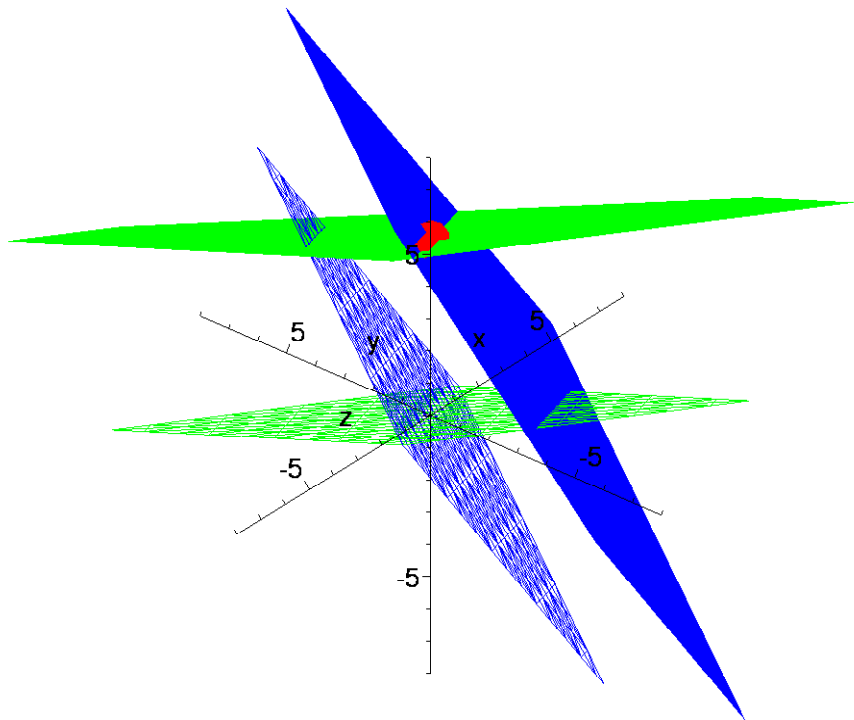
$$Res := \left[ \frac{17}{3} - t, \frac{19}{3} - t, t \right]$$

```
> vect1:=plots[arrow]([17/3,19/3,0],3*[-1,-1,1],color=red,width=0.5,scaling=constrained):
```

```
> roviny:=plots[implicitplot3d]([r1,r2],x=-8..8,y=-8..8,z=-8..8,color=[blue,green],style=[patchnogrid,patchnogrid],scaling=constrained,orientation=[25,112],axes=normal):
```

```
> rovinyh:=plots[implicitplot3d]([r1h,r2h],x=-6..6,y=-6..6,z=-6..6,color=[blue,green],style=[wireframe,wireframe],scaling=constrained,orientation=[25,112],axes=normal):
```

```
> plots[display](roviny,rovinyh,vect1,view=[-8..8,-8..8,-8..8],orientation=[50,120],tickmarks=[3,3,3]);
```



[ >  
[ >